



Hungarian Open Go Championship 2024

European Grand Prix - **Bonus C**
Hungarian Championship qualifying.

Venue: **Récsei Center**
Budapest XIV., Szabó József street 6.
(entrance from the Istvánmezei street)
map: <https://goo.gl/maps/J7FYt3RsHy3nnSkN6>

Date: **23-24th of November 2023**

Prizes:	1st place	100 000	Ft
	2nd place	50 000	Ft
	3rd place	25 000	Ft
	4th place	15 000	Ft
	5th place	10 000	Ft

Five wins	13 000 Ft
Best under 18 years	7 000 Ft
Best under 12 years	7 000 Ft
Best over 65 years	7 000 Ft

The player is entitled to the prize if played all the rounds.
Prizes cannot be accumulated.

System: **MacMahon, 5 rounds, Japanese rules, 19 × 19 board, komi 6.5 point, 60 min main time, 3 × 30 second byo-yomi.**
 Skipped round counts as half a point.
 Placement calculation method: MMS, SOS, SODOS, SOSOS.
 Starting score according to the current [EGF GoR](#).

Registration fee:

Adult	40 €
Under 18, over 65 years, under 20 kyu	35 €
Very first time competitor (no EGF record)	20 €
Discounts: (cumulative in this order)	
- Early registered (until 27th of October)	- 5 €
- 5 dan or stronger	- 50 %
Late registration (after 20th of November)	+ 5 €
On-site registration	+ 10 €

Online registration: [on the tournament page](#)
 (goszovetseg.hu => versenyek =>
 Hungarian Open Go Championship 2024 => nevezés)

Schedule:

Saturday:

8:30 - 9:00	gathering, on-site registration
9:00	registration deadline (and top group deadline)
9:00 - 13:00	1st round
13:00 - 14:00	lunch break
14:00 - 17:00	2nd round
17:00 - 20:00	3rd round

Sunday:

9:00 - 12:00	4th round
12:00 - 13:00	lunch break
13:00 - 16:00	5th round
16:15	prize-giving

Hungarian Championship:
 Hungarian citizen competitors with the annual competition license from the Hungarian Go Federation earn championship points. * The best three of them will qualify for the final. Maximum one round is allowed to be missed to earn points. [Current standing](#)

European GP: <https://www.eurogofed.org/grandprix/>

Championship points:

placement / points	1.	2.	3.	4.	5.	6.	7.	8.	9.	10.	11.	12.	13.	14.	15.
European Go Federation European GP Bonus C	8	6	4	2	1										
Hungarian Go Federation Hungarian Championship Qly.	40 *	30 *	25 *	21	18	15	12	10	8	6	5	4	3	2	1

Information:

If you're coming but cannot make it to the venue by the registration deadline of 9:00, please let me know by phone so we don't drop you from the 1st round (email and SMS are not appropriate).

The starting times of the rounds and the prize-giving ceremony may vary slightly.

Participants agree that they may be photographed and video recorded during the event, which will be used by the organizers to promote go and tournaments.

During the rounds competitors and their companions are not allowed to use electronic devices around the boards. The exception to this rule is if both competitors declare to the organizer before the game that they agree to mutual use. This consent may be withdrawn.

The use of external assistance will result in disqualification from the tournament.

Organizer:

László Bővíz, +36 30 978-20-84, tournament@goszovetseg.hu

LIVE - Standing and pairing during the tournament:
<https://tinyurl.com/goverseny>

Standing & Pairing



Scan this QR code

Additional rules of the tournament:

1. **Competitor:** Any person who is on the list of registered competitors.
2. **Spectator:** Anyone who observes a game in progress and is aware of its status, whether watching directly on the spot or watching the broadcast.
3. **Assistant:** A person who communicates with a competitor during an in-progress game, either verbally or otherwise, or assists them in a non-game-related activity.
4. One cannot be both a **Spectator** and an **Assistant** during the same game. Hence, but not limited to the following:
 - a. The Assistant may talk or communicate with the competitor, as he is not watching the game.
 - b. A Spectator cannot speak to a competitor.
 - c. A Spectator cannot signal to a competitor.
 - d. A competitor cannot be touched by a Spectator, because touch is also communication.
 - e. A Spectator of the game cannot help the competitor in their non-game-related activities.
 - f. A Spectator may not accompany a competitor during their game.
 - g. Anyone who is not watching the game can accompany the competitor and help them with his non-game-related activities during the game.
5. The use of external assistance will result in disqualification from the tournament.
6. During the games, near the competitors, no one is allowed to use electronic devices capable of transmitting data. The exception to this rule is if both competitors declare to the organizer before the game that they agree to mutual use. This consent may be withdrawn.