



Hungarian Go Cup

Venue: **Récsei Center**
Budapest XIV., Szabó József street 6.
(entrance from the Istvánmezei street)
map: <https://goo.gl/maps/J7FYt3RsHy3nnSkN6>

Date: **19-20th of September 2025**

Prizes: 1st place **50 000** Ft
 2nd place **30 000** Ft
 3rd place **20 000** Ft

Five wins 15 000 Ft
Best under 18 years 8 000 Ft
Best under 12 years 8 000 Ft
Best over 65 years 8 000 Ft

A player is eligible for the prize if they have played all the rounds and are present at the prize-giving ceremony.
Prizes cannot be accumulated.

System: **MacMahon, 5 rounds, japanese rules, 19 × 19 board, komi 6.5 point, 60 min main time, 3 × 30 second byo-yomi.**
Placement calculation method: MMS, SOS, SODOS, SOSOS.
Starting score according to the current [EGF GoR](#).
Skipped round counts as half a point.
Members in the top group cannot skip a round.

Registration fee:	Adult	16 000 Ft	(€ 45)
	Under 18, over 65 years, under 20 kyu	14 000 Ft	(€ 40)
	5 dan or stronger	8 000 Ft	(€ 25)
	Without online registration	+ 4 000 Ft	(€ 10)

Registration online: [on the tournament page](#)
(goszovetseg.hu => versenyek => Hungarian Cup 2026
=> **nevezés**)

Schedule:

Saturday:

8:30	-	8:45	gathering, on-site registration
8:45			Registration deadline
9:00	-	12:30	1st round
12:30	-	13:30	lunch break
13:30	-	16:30	2nd round
16:30	-	19:30	3rd round

Sunday:

9:30	-	12:30	4th round
12:30	-	13:30	lunch break
13:30	-	16:30	5th round
16:45			prize-giving

Organizer: László Bóvíz, +36 30 59-22-559, tournament@goszovetseg.hu

Further information:

If you're coming but can't make it to the venue by the registration deadline at 8:45, please let me know by phone so we don't leave you out of the pairing in the 1st round (email, SMS, messaging are inappropriate).

The start times of rounds and the prize-giving ceremony may vary slightly.

Participants agree that they may be photographed and videoed during the competition, which will be used by the organizers to promote Go and tournaments.

Standings and pairings during the tournament:

<https://tinyurl.com/goverseny>

Additional rules:

1. **Competitor:** Any person who is on the list of registered competitors.
2. **Spectator:** Anyone who observes a game in progress and is aware of its status, whether watching directly on the spot or watching the broadcast.
3. **Assistant:** A person who communicates with a competitor during an in-progress game, either verbally or otherwise, or assists them in a non-game-related activity.
4. One cannot be both a *Spectator* and an *Assistant* during the same game.

Hence, but not limited to the following:

- a. The *Assistant* may talk or communicate with the competitor, as he is not watching the game.
 - b. A *Spectator* cannot speak to a competitor.
 - c. A *Spectator* cannot signal to a competitor.
 - d. A competitor cannot be touched by a *Spectator*, because touch is also communication.
 - e. A *Spectator* of the game cannot help the competitor in their non-game-related activities.
 - f. A *Spectator* may not accompany a competitor during their game.
 - g. Anyone who is not watching the game can accompany the competitor and help them with his non-game-related activities during the game.
5. The use of **external assistance** will result in immediate disqualification from the tournament.
 6. During the games, near the competitors, no one is allowed to use **electronic devices** capable of transmitting data. The exception to this rule is if both competitors declare to the organizer before the game that they agree to mutual use. This consent may be withdrawn.
 7. **Hygiene:** Competitors must ensure the hygiene of the game equipment (stones, bowls, boards, etc.). These should not be contaminated in any way, as this could pose a risk of infection. In case of violation, the organizers will warn the player, and in the event of repeated offenses, the player may be disqualified from the competition.

Standing & Pairing



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