



Hungarian Go Cup

Venue: **Récsei Center**
Budapest XIV., Szabó József street 6.
(entrance from the Istvánmezei street)
map: <https://goo.gl/maps/J7FYt3RsHy3nnSkN6>

Date: **26-27th of October 2024**

Prizes:

1st place	40 000	Ft
2nd place	25 000	Ft
3rd place	15 000	Ft

Five wins	13 000 Ft
Best under 18 years	7 000 Ft
Best under 12 years	7 000 Ft
Best over 65 years	7 000 Ft

The player is entitled to the prize if played all the rounds.
Prizes cannot be accumulated.

System: **MacMahon, 5 rounds, japanese rules, 19 × 19 board, komi 6.5 point, 60 min main time, 3 × 30 second byo-yomi.**
Skipped round counts as half a point.
Placement calculation method: MMS, SOS, SODOS, SOSOS.
Starting score according to the current [EGF GoR](#).

Registration fee:	Adult	40 €
	Under 18, over 65 years, under 20 kyu	35 €
	Very first time competitor (no EGF record)	20 €
	5 dan or stronger	0 €
	Early bird (until 19th of October)	- 5 €
	Late registration (after 23th of October)	+ 5 €
	On-site registration	+ 10 €

Registration online: [on the tournament page](#)
(goszovetseg.hu => versenyek => Hungarian Grand Prix 2024
=> nevezés)

Schedule:

Saturday:

8:00	-	8:45	gathering, on-site registration
8:45			registration deadline
9:00	-	12:30	1st round
12:30	-	13:30	lunch break
13:30	-	16:30	2nd round
16:30	-	19:30	3rd round

Sunday:

9:00	-	12:00	4th round
12:00	-	13:00	lunch break
13:00	-	16:00	5th round
16:15			prize-giving

Organizer: László Bóvíz, +36 30 978-20-84, tournament@goszovetseg.hu

More information:

If you're coming but can't make it to the venue by the registration deadline at 8:45, please let me know by phone so we don't leave you out of the pairing in the 1st round (email and SMS are inappropriate).

The start times of rounds and the prize-giving ceremony may vary slightly.

Participants agree that they may be photographed and videoed during the competition, which will be used by the organizers to promote Go and tournaments.

Standings and pairings during the tournament:

<https://tinyurl.com/goverseny>

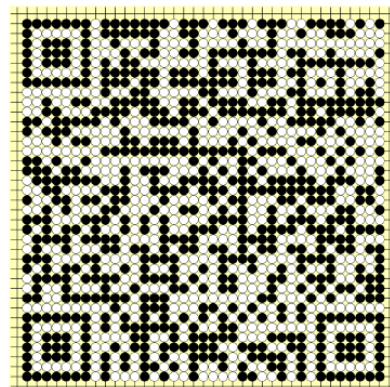
Rules of the tournament:

1. **Competitor:** Any person who is on the list of registered competitors.
2. **Spectator:** Anyone who observes a game in progress and is aware of its status, whether watching directly on the spot or watching the broadcast.
3. **Assistant:** A person who communicates with a competitor during an in-progress game, either verbally or otherwise, or assists them in a non-game-related activity.
4. One cannot be both a **Spectator** and an **Assistant** during the same game.

Hence, but not limited to the following:

- a. The Assistant may talk or communicate with the competitor, as he is not watching the game.
 - b. A Spectator cannot speak to a competitor.
 - c. A Spectator cannot signal to a competitor.
 - d. A competitor cannot be touched by a Spectator, because touch is also communication.
 - e. A Spectator of the game cannot help the competitor in their non-game-related activities.
 - f. A Spectator may not accompany a competitor during their game.
 - g. Anyone who is not watching the game can accompany the competitor and help them with his non-game-related activities during the game.
5. The use of external assistance will result in disqualification from the tournament.
 6. During the games, near the competitors, no one is allowed to use electronic devices capable of transmitting data. The exception to this rule is if both competitors declare to the organizer before the game that they agree to mutual use. This consent may be withdrawn.

Standing & Pairing



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